

MPC in the Preprocessing Model

A Brief Tutorial

Peter Scholl

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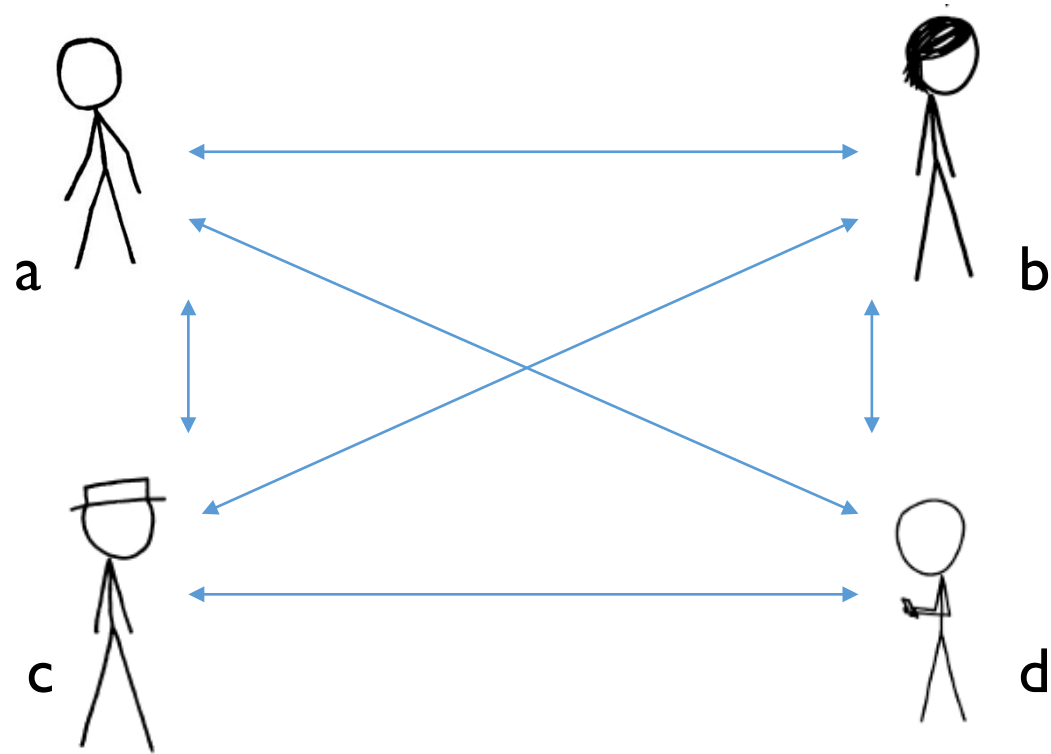
Background: dishonest majority MPC

- Up to $t = n - 1$ parties may be corrupt
- In this setting:
 - Can compute any function with **computational assumptions**
 - Must settle for **security with abort** and **unfairness**
 - Can't have **unconditional security** 😞
- In the **preprocessing model**:
 - $t = n - 1$ and unconditional security possible 😊
(with abort)
- Today: only **static corruptions**

Outline

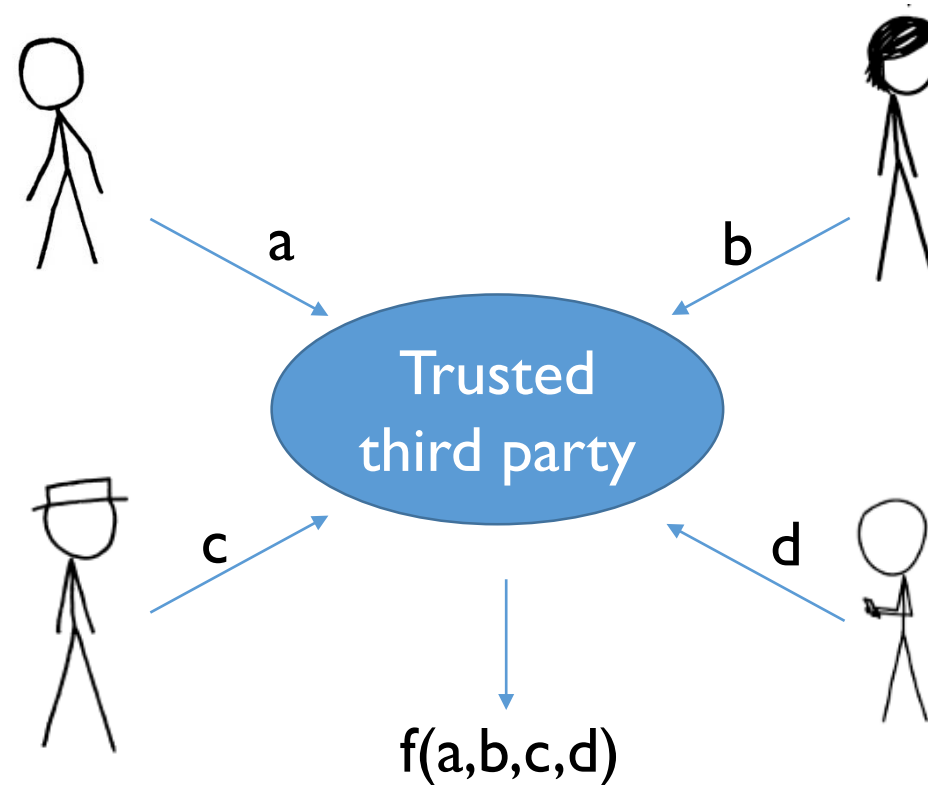
- Warm-up: One-time truth tables (2PC, passive security)
- MPC for arithmetic circuits (passive “GMW protocol”)
- Active security with information-theoretic MACs
 - Pairwise MACs (“BDOZ” or “TinyOT” style)
 - Global MACs (“SPDZ” style)

Secure Multi-Party Computation



Goal: Compute $f(a,b,c,d)$

MPC should be as good as using a trusted third party



MPC in the preprocessing model



- Preprocessing can be done in advance, before inputs known
- Online phase:
 - After inputs are known
 - **Lightweight**: only **constant factor** slower than plaintext, in some cases

Where does the preprocessing come from?

- This talk: imagine a “trusted dealer”
- In practice:
 - Use a protocol based on e.g. OT or HE (more on Weds.)
 - Non-colluding 3rd party
 - Trusted hardware device

Warm-up: One time truth table protocol

[Ishai Kushilevitz Meldgaard Orlandi Paskin, *TCC 13*]

- 2-PC for **any function**
- Very **simple**, but **inefficient**
- Note: can be extended to MPC and active security

One time truth table protocol

- 1) Take the **truth-table** of function $f: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}$
- 2) Pick **random shifts** (r, s) and rotate rows/columns

A 5x5 truth table is shown with a grid of cells. The top row is the header with columns labeled 0, 1, 2, 3. The left column is the header with rows labeled 0, 1, 2, 3. A green arrow points down from the left, labeled $r = 3$, indicating a row shift. A green arrow points right from the top, labeled $s = 1$, indicating a column shift. The table contains the following values:

	0	1	2	3
0	1	0	1	1
1	0	0	1	0
2	1	1	0	1
3	1	0	0	1

One time truth table protocol

3) Secret share the permuted truth table:

➤ Sample random:



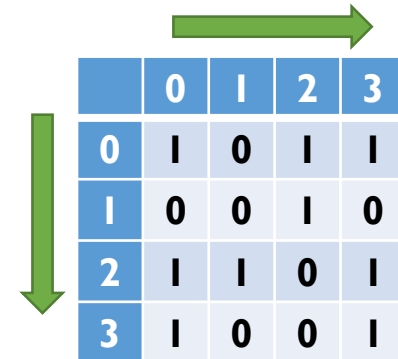
➤ Set



=



\oplus



	0	1	2	3
0	1	0	1	1
1	0	0	1	0
2	1	1	0	1
3	1	0	0	1

One time truth table protocol



M_A, r

Input x



M_B, s

Input y

$$u = x + r \pmod{2^n}$$

$$v = y + s$$

$$M_B[u, v]$$

Privacy: one-time pad

$$\text{Output } M_A[u, v] \oplus M_B[u, v]$$

Correctness: from preprocessing

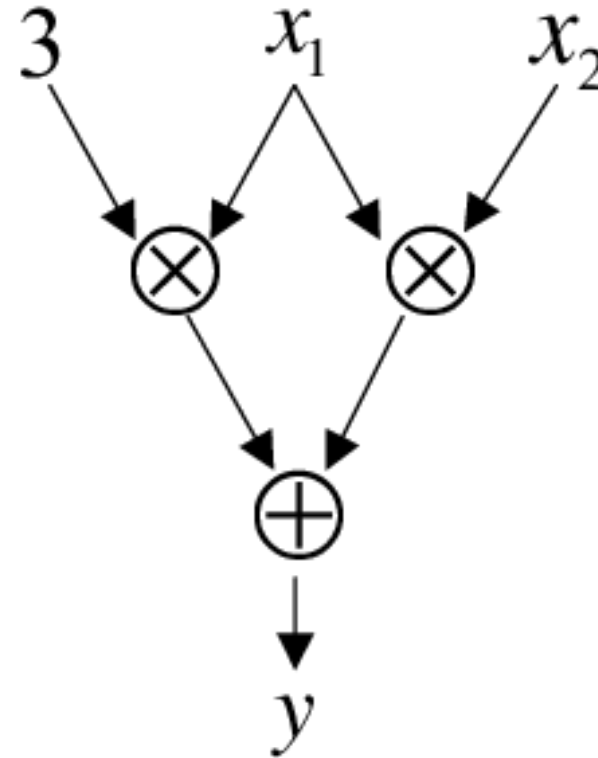
Summary: one-time truth table

- **Optimal** communication ($|x| + |y|$)
- **Exponential** storage (2^{2n} bits)
- Still useful for small tables
 - E.g. as a building block in larger computations
 - “TinyTable” [DNNR16]

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Securely computing arithmetic circuits

- Addition and multiplication gates (over finite field F)
- Input + output wires



Main invariant throughout the protocol

- For each wire, with value x , we have:

- $[x] := (x_1, \dots, x_n)$

- $x = x_1 + \dots + x_n$

- Party P_i holds $x_i \in F$

Basic operations on $[\cdot]$ -shared values

- **Input** x from P_i

- P_i privately sends random $x_j \in F$ to every other P_j

- P_i sets $x_i = x - \sum_{j \neq i} x_j$

- **Open** $[x]$

- Each P_i sends x_i

- Recover $x = \sum_i x_i$

Basic operations on $[\cdot]$ -shared values

- **Linear operation** $[z] := a[x] + b[y]$
 - P_i computes $z_i = a \cdot x_i + b \cdot y_i$
- **Add constant** $[z] := [x] + c$
 - P_1 computes $z_1 = x_1 + c$
 - All other parties let $z_i = x_i$
- N.B. these require **no communication**

Multiplication of $[x]$ and $[y]$

- Want shares of $z = x \cdot y$
- Observe:

$$\begin{aligned} x \cdot y &= (x + a - a) \cdot (y + b - b) \\ &= (x + a) \cdot (y + b) - (x + a) \cdot b - a \cdot (y + b) + a \cdot b \end{aligned}$$

The diagram illustrates the decomposition of the multiplication equation into two main components: "opened" and "preprocessed".

- opened:** This component is represented by the first two terms of the second line of the equation: $(x + a) \cdot (y + b)$. It is highlighted with a blue box.
- preprocessed:** This component is represented by the last two terms of the second line of the equation: $- (x + a) \cdot b - a \cdot (y + b) + a \cdot b$. These terms are highlighted with red boxes.

Blue arrows point from the labels "opened" and "preprocessed" to their respective terms in the equation.

Multiplication of $[x]$ and $[y]$

- Take **random, preprocessed triple** $[a], [b], [a \cdot b]$

- Open $d = x + a$ and $e = y + b$

- Compute

$$\begin{aligned}[z] &= d \cdot e - d \cdot [b] - e \cdot [a] + [a \cdot b] \\ &= [x \cdot y]\end{aligned}$$

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What about active security?

- **Problem:** additive secret sharing is not enough
 - Corrupt P_i can send $x_i + e$ during **Open**
 - Parties reconstruct $x + e$
 - ⇒ breaks correctness

- **Solution:** use **information-theoretic MACs**
 - Approach 1: **MAC the shares** (as in BDOZ or TinyOT)
 - Approach 2: **share the MACs** (as in SPDZ)

Approach I: MAC the shares

- $\text{MAC}(x) = \alpha \cdot x + \beta$ in F

- Random keys $\alpha, \beta \in F$

- Fixed α , fresh β for each MAC

prevents forgery

hides x

- Given $(x, \text{MAC}(x))$, coming up with a MAC on $x' \neq x$ requires guessing α

- MACs are linear

- ⇒ can still do linear operations for free

Approach 1: MAC the shares

- MAC each x_i using a key held by P_j :
 - P_i gets x_i and $M_j[x_i] = \text{MAC}(K_j[x_i], x_i)$
 - P_j gets $K_j[x_i] = (\alpha_j, \beta_j[x_i])$
- Modify preprocessing:
 - MAC the triple shares
 - Extra random MAC'd shares, for Input phase
- Check MACs when opening:
 - Send x_i and $M_j[x_i]$ to each P_j to check

Approach 1: MAC the shares

- **Problem:** expensive!

- $O(n^2)$ MACs for every x

- Communication and storage now $O(n^2)$ per gate

- **Solution:** coming up

Approach 2: share the MACs

- MAC the **value** x , not the **share**

No β

$$\text{MAC}(x) = \alpha \cdot x$$

- **Secret-share** the MAC and key α :

$$[x] := (x_1, \dots, x_n, m_1, \dots, m_n)$$

- $x = \sum x_i, \quad \text{MAC}(x) = \sum m_i = \alpha \cdot x$
- P_i has (x_i, m_i)

Approach 2: share the MACs

$$[x] := (x_1, \dots, x_n, m_1, \dots, m_n)$$

$$x = \sum x_i, \quad \text{MAC}(x) = \sum m_i = \alpha \cdot x$$

Challenge: how to check the MAC **without revealing α ?**

- Parties open $x' = x + e$
- P_i **commits to** $d_i = \alpha_i \cdot x' - m_i$
 - Note: $d_1 + \dots + d_n = \alpha \cdot x' - \text{MAC}(x) = \alpha \cdot e$
- Open d_i and check they sum to 0

If $e \neq 0$, have to guess α to pass

MAC the shares vs share the MACs

[BDOZ 11, NNOB 12]

[DPSZ 12, DKLPSS 13]

- **Storage:** $O(n^2)$ vs $O(n)$
- **Computation:*** $O(n^2)$ vs $O(n)$
- **Communication:*** $O(n^2)$ vs $O(n)$
(all parties, per gate)
- **MAC check:** 1 round vs 3 rounds

* Assuming delayed batch verification of MACs

Further reading

- General resources: lecture notes, books etc.
 - <https://github.com/rdragos/awesome-mpc>
- One-time truth tables:
 - *On the Power of Correlated Randomness in Secure Computation* – Ishai, Kushilevitz, Meldgaard, Orlandi, Paskin (TCC 2013)
https://link.springer.com/chapter/10.1007/978-3-642-36594-2_34
 - *Gate-scrambling Revisited - or: The TinyTable protocol for 2-Party Secure Computation* – Damgård, Nielsen, Nielsen, Ranellucci
<https://ia.cr/2016/695>

Further reading

- Circuit-based MPC and active security:

- “TinyOT”: *A New Approach to Practical Active-Secure Two-Party Computation* - Nielsen, Nordholt, Orlandi, Burra (*Crypto 2012*)

<https://ia.cr/2011/091>

- “BeDOZa”: *Semi-Homomorphic Encryption and Multiparty Computation* – Bendlin, Damgård, Orlandi, Zakarias (*Eurocrypt 2011*)

<https://ia.cr/2010/514>

- “SPDZ”:

- *Multiparty Computation from Somewhat Homomorphic Encryption* – Damgård, Pastro, Smart, Zakarias (*Crypto 2012*)

- *Practical Covertly Secure MPC for Dishonest Majority – or: Breaking the SPDZ Limits* - Damgård, Keller, Larraia, Pastro, Scholl, Smart (*ESORICS 2013*)

<https://ia.cr/2011/535>

<https://ia.cr/2012/642>